

## Personal Informations

name: Emanuele Berti  
date of birth: 29/12/1977  
nationality: Italian  
address: 51, Dartmouth Park Hill - NW5 1JD - London - UK  
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## Work Experiences

dates (from - to): 09/10 - Today  
name and type of business: Double Negative (www.dneg.com)  
address: London, UK  
occupation or position held: Crowds developer - Crowds lead - Fx technical director,  
main activities and responsibilities: Feature film: "John Carter of Mars", "Total Recall"  
-Houdini, Python, HScript, Maya

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dates (from - to): 03/10 - 09/10 (6 months)  
name and type of business: Moving Picture Company (www.movingpicture.com)  
address: London, UK  
occupation or position held: Senior Fx technical director  
main activities and responsibilities: Feature film: "Narnia - The voyage of the Dawn treader",  
"Harry Potter and the Deathly Hallows" part 1  
-Flowline, Maya particles and fluids, Mel scripting

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dates (from - to): 12/08 - 03/09 (4 months)  
name and type of business: Freelance: Ubik (www.ubik.it), Proxima Milano (www.proximamilano.tv)  
address: Milan, Italy  
occupation or position held: Fx technical director  
main activities and responsibilities: Commercial (Pal - HD)  
-Maya particles and fluids animation, Mel scripting

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dates (from - to): 06/08 - 11/08 (6 months)  
name and type of business: 422 South Ltd. (www.422south.com)  
address: Bristol, UK  
occupation or position held: Fx animator  
main activities and responsibilities: Commercial & Documentaries (HD)  
-Maya particles and fluids animation, dynamics, Mel scripting

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dates (from - to): 12/07 - 02/08 (3 months)  
name and type of business: Virtual Reality & Multi Media Park (www.vrmmp.it)  
address: Turin, Italy  
occupation or position held: Technical director and lead lighting team  
main activities and responsibilities: Commercial (Pal & HD)  
-Maya modelling, shading, lighting of photorealistic interior rendering

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dates (from - to): 06/04 - 12/07 (3 years 6 months)  
name and type of business: Fastforward s.r.l. Postproduction (www.fastforward.it)  
address: Milan, Italy  
occupation or position held: CG generalist artist and FX supervisor  
main activities and responsibilities: Commercial, videoclip, ident of TV channel (Pal & HD)  
-Maya modelling, rigging, animation, particles, fluids, lighting

## Education and training

dates (from - to): 10/03 - 07/04  
name of organization of education: Coas S.r.l. "Maya for games and Maya for Vfx"  
principal subjects-occupational skills covered: Maya, Shake, Fusion, ZBrush, technics of illumination, rendering, compositing, optimization for web and videogames  
title of qualification awarded: 3D technical operator  
points/level in national classification: 10/10

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dates (from - to): 10/99 - 06/01  
name of organization of education: I.Si.A.O.  
principal subjects occupational skills covered: Language, culture and tradition of Japan  
title of qualification awarded: -  
points/level in national classification: 27/30

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dates (from - to): 09/91 - 07/96  
name of organization of education: I.T.C.G. "Europa Unita"  
principal subjects occupational skills covered: Math, physics, architectural design, chemistry  
title of qualification awarded: Surveyor  
points/level in national classification: 48/60

## Personal skills and competences

mother tongue: Italian  
other languages: English  
reading skills: good  
writing skills: good  
verbal skills: basic

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Social skills: I enjoy working in a team where creativity, open communication, research and qualitative work are the aim

Technical skill: Maya - Houdini - Real Flow - Flowline  
Mel - Python - Hscript  
Mental ray - Mantra - Renderman  
Nuke - Fusion - Shake - Photoshop

Career objective: I'm a FX TD with a background of CG-generalist with comprehensive knowledge in all areas of 3D-Production.  
I possess in-depth knowledge and experience in scripting, fluids, particle's expression and dynamics simulation.  
During these years I've developed strong analytical and problem solving skills, I mainly focus on particles, fluids and dynamics' simulation and on developing scripts and tools in Python, Hscript and Mel in order to make an easier and more efficient work for me and for other artists.

Other skills: Certification of Mensa Italy "The high Q.I. Society"